Portfolio Submission notes from the VanArts Character Animation Faculty

-We recommend that you are familiar with Harmony for 2D or Maya for 3D. It is not necessary but will make learning animation workflow easier.

-Our Summer Intensive Courses are ideal introductions to the school and your chosen program of study. You can take one week of 2D or/and one week of 3D. The cost of the Summer Intensive is deducted from your tuition if you apply for a full-time program.

-Drawing is important, even in the digital world. We emphasize planning animation before starting a shot. If you want to strengthen you drawing skills before applying, we recommend that you purchase *Simplified Drawing for Planning Animation*. <u>http://www.anamie.com/books/simplified-drawing/</u>

If you purchase a copy, bring your receipt and we will reimburse you.

-We want to see sketches of characters in motion, expressive poses, and character designs. Send us copies of pages from your sketchbooks, samples of cartoons, location sketches, and life drawings. Show us sketches of characters in subtle and dynamic poses. Character animation is about life, energy, movement, and emotions. Scribble, sketch, tell stories with your drawings and have fun. Analyze drawings and poses from Calvin and Hobbs by Watterson and Zits by Jerry Scott and Jim Borgman. Draw your own characters in those poses.

-We do NOT want to see Illustrations, paintings, portraits in your portfolio submission.

Drawing skills are important for planning animation, storyboarding, and character design. Simple, informative drawings make planning animation fast and allow time for exploring options.



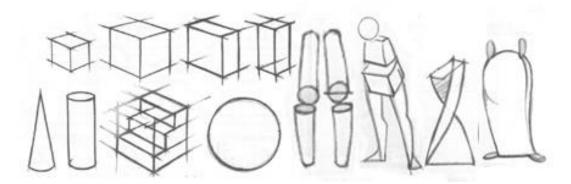
We require a minimum of 12 pieces. A page with six drawings counts as one piece. Send more than 12 if they showcase your skills. If you have animation or films to show us, send links to your work on a website, blog, Youtube, Vimeo, Deviant Art or Flickr pages, or as jpegs or a compressed Zip folder attached to an email:

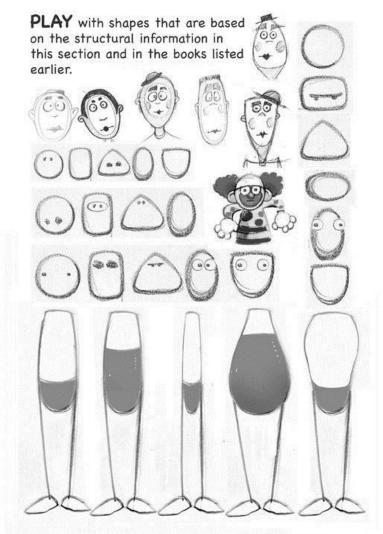
admissions@vanarts.com





We want to see that you can draw simple geometric shapes and objects in perspective. You will learn more about drawing in your Animation, Life Drawing, and Story, and Visual Language courses at VanArts.





simplified drawing for planning animation www.anamie.com

